# The Catcher in the Field: A Fieldprint based Spoofing Detection for Text-Independent Speaker Verification

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# Voice biometrics - "My voice is my identity"

□ Unique human voice -> Identity

□ Speaker recognition & verification



Device unlock, voice assistant, account login, banking, ...







# Is voice biometrics as **sound** as it sounds?

	Voice can be faked by attackers							
	Sub THE WALL STREET JOURNAL. English Edition * October 30, 2019 Print Edition Video Home World U.S. Politics Economy Business Tech Markets Opinion Life & Arts Real Estate WSJ. Magazine							
BREAKING	KING NEWS Pace of U.S. economic growth slowed slightly to 1.9% in third quarter as business investment declined, though consumer spe	ending kept growth on track						
share AA	PRO CYBER NEWS Fraudsters Used AI to Mimic CEO's Voice in Unusual ( Scams using artificial intelligence are a new challenge for companies	Cybercrime Case						

### □ Voice spoofing attacks:

- Replay
- Voice synthesis
- Voice conversion

Attacks made easier with off-the-shelf tools







# Our goals

Detect voice spoofing attacks

Applicable to smartphones

### □ Balance security & usability

- Text-independent
- No extra device
- User-defined device positions







# Key insight 1













## **Research questions**



# Can the sound fields of authentic users and spoofing attackers be different?





### Q1 Simulation of sound fields in MATLAB

#### (A) Effect of the size of the sound source



Larger size  $\rightarrow$  More directional

### What is the difference of human and loudspeaker in size as sound sources?





### Q1 Human and loudspeaker in size







### Q1 Simulation of sound fields in MATLAB







# Research questions



Can the sound fields of authentic users and spoofing attackers be different?

# Q2 How to extract fieldprints from sound fields without using devices other than a smartphone?





# Q2 Fieldprint formulation



□ Limited number of microphones on a smartphone (mostly 2~3)

□ Difference of acoustic energy (sound frequency f) at the 2 microphone locations ( $p_1$ ,  $p_2$ ):

> $S_R(p_1, p_2, f) = \log \frac{S(p_1, f)}{S(p_2, f)}$   $\leftarrow$  Sound pressure at Mic 1  $\leftarrow$  Sound pressure at Mic 2

□ Basic fieldprint:

 $\mathcal{F}(\boldsymbol{p_1}, \boldsymbol{p_2}) = [S_R(\boldsymbol{p_1}, \boldsymbol{p_2}, f_1), S_R(\boldsymbol{p_1}, \boldsymbol{p_2}, f_2), \dots, S_R(\boldsymbol{p_1}, \boldsymbol{p_2}, f_n)]$ 





# Q2 Fieldprint formulation

### □ Basic fieldprint:

 $\mathcal{F}(\boldsymbol{p_1}, \boldsymbol{p_2}) = [S_R(\boldsymbol{p_1}, \boldsymbol{p_2}, f_1), S_R(\boldsymbol{p_1}, \boldsymbol{p_2}, f_2), \dots S_R(\boldsymbol{p_1}, \boldsymbol{p_2}, f_n)]$  $= \left[ \log \frac{S(p_1, f_1)}{S(p_2, f_1)}, \log \frac{S(p_1, f_2)}{S(p_2, f_2)}, \dots, \log \frac{S(p_1, f_n)}{S(p_2, f_n)} \right]$  $= [\log(S(p_1, f_1)) - \log(S(p_2, f_1)), \log(S(p_1, f_2)) - \log(S(p_2, f_2)),$ ...,  $\log(S(p_1, f_n)) - \log(S(p_2, f_n))]$ =  $[\log(S(p_1, f_1)), \log(S(p_1, f_2)), \dots, \log(S(p_1, f_n))]$  $-[\log(S(p_2, f_1)), \log(S(p_2, f_2)), \dots, \log(S(p_2, f_n))]$  $= \log(FFT(< \text{sound at } p_1 >)) - \log(FFT(< \text{sound at } p_2 >))$ 





#### Fieldprint formulation - Benchmark experiment Q2



FFT of a Phoneme Recorded at Two Microphone Locations Amplitude (dB) -40 -09 Side Front Frequency (kHz) Difference of the FFT at the Two Microphone Locations Moving Mean Raw Amplitude (dB) -10 

Frequency (kHz)





# **Research questions**



Can the sound fields of authentic users and spoofing attackers be different?



How to extract fieldprints from sound fields without using devices other than a smartphone?

Q3 To what degree do fieldprints show consistency and distinctiveness?





# Q3 Fieldprint consistency and distinctiveness

### Consistency

- The ability to be consistent
- <u>Text-independent:</u> effect of the speech content
- <u>Microphone location</u>: effect of the microphone locations

### Distinctiveness

- The ability to be distinctive between <u>human and loudspeakers</u>
- The ability to be distinctive between <u>different people</u>?





# Q3 Fieldprint consistency – Speech content

Challenge
Fieldprint changes with the speech content (phoneme)

### □ Solution: define LTAF

The human voice may approach a more phonetically balanced state for words and sentences



Long-Time Average Fieldprint (LTAF)  $\mathcal{F}_{LTA}(p_1, p_2) = \frac{1}{m} \sum_{i=1}^{m} \mathcal{F}_i(p_1, p_2)$ 

![](_page_17_Picture_0.jpeg)

![](_page_17_Picture_1.jpeg)

### Q3 Fieldprint consistency – Speech content

Time duration

LTAF becomes more stable with a longer time duration

Text-independent The LTAFs of 5 different sentences are similar, especially below 4 kHz

![](_page_17_Figure_6.jpeg)

![](_page_18_Picture_0.jpeg)

![](_page_18_Picture_1.jpeg)

# Q3 Fieldprint consistency – Microphone locations

![](_page_18_Figure_3.jpeg)

Fieldprint is consistent to modest microphone displacement

![](_page_19_Picture_0.jpeg)

![](_page_19_Picture_1.jpeg)

### Q3 Fieldprint distinctiveness

![](_page_19_Figure_3.jpeg)

#### Between different people

![](_page_19_Figure_5.jpeg)

Long-Time Average Fieldprints of a Person and 3 Loudspeakers Amplitude (dB) 0 10 05 LS1 LS2 P1 LS3 10 0 2 3 7 9 6 8 5 Frequency (kHz)

![](_page_19_Figure_7.jpeg)

![](_page_20_Picture_0.jpeg)

![](_page_20_Picture_1.jpeg)

# Q3 Fieldprint distinctiveness

![](_page_20_Figure_3.jpeg)

![](_page_21_Picture_0.jpeg)

![](_page_21_Picture_1.jpeg)

# Fieldprint observations

### Consistency

- Consistent as Long-Time Average Fieldprint (LTAF)
- Text-independent
- Consistent to modest microphone displacement

### Distinctiveness

Distinctive between human & loudspeakers and between people

### Usability

- No extra device
- User-defined device positions

![](_page_22_Picture_0.jpeg)

![](_page_22_Picture_1.jpeg)

# Design - "The catcher in the (sound) field"

### • CaField: a spoofing detection system based on fieldprints

![](_page_22_Figure_4.jpeg)

![](_page_23_Picture_0.jpeg)

![](_page_23_Picture_1.jpeg)

# Design – Modules

### □ Fieldprint Extraction

- LTAF per command
- Low-dimensional features
- Filterbank (n bandpass filters)
- n dimensional feature vector

### Fieldprint matching

- □ Gaussian Mixture Model (GMM)
- □ Likelihood value
- Predefined threshold

![](_page_23_Figure_12.jpeg)

![](_page_24_Picture_0.jpeg)

![](_page_24_Picture_1.jpeg)

# **Evaluation – Dataset**

### Human voice dataset

- 20 participants (6 female & 14 male)
- 2 types of device positions (side & front)
- Voice commands: 10 for enrollment & 40 for verification
- Total: 2,000 commands

### □ Spoofing attack (replay) dataset

- 8 loudspeakers of various sizes and qualities
- 2 types of device positions (side & front)
- Total: 16,000 spoofing commands

### Metrics

• Accuracy, Equal Error Rate (EER), False Acceptance Rate (FAR), False Rejection Rate (FRR)

![](_page_24_Picture_14.jpeg)

![](_page_25_Picture_0.jpeg)

![](_page_25_Picture_1.jpeg)

# **Evaluation – Dataset**

### Human voice dataset

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### Metrics

![](_page_25_Picture_13.jpeg)

![](_page_25_Picture_14.jpeg)

![](_page_26_Picture_0.jpeg)

![](_page_26_Picture_1.jpeg)

# Evaluation – Overall performance

- Detecting spoofing attacks
- Differentiating human speakers

Function	Accuracy	FAR	FRR	EER
Detect spoofing attacks	99.16%	0.82%	0.97%	0.85%
Differentiate human speakers	98.42%	1.87%	1.43%	1.84%

CaField is highly effective in detecting spoofing attacks and differentiating different people

![](_page_27_Picture_0.jpeg)

![](_page_27_Picture_1.jpeg)

# Evaluation – Overall performance

### Detecting spoofing attacks

### □ Differentiating human speakers

![](_page_27_Figure_5.jpeg)

ROC curves of 5 participants in spoofing detection Feature separation of 20 participants with t-SNE

![](_page_28_Picture_0.jpeg)

![](_page_28_Picture_1.jpeg)

# **Evaluation – Factors affecting spoofing detection**

- System parameters
- Smartphone position
- Smartphone distance
- Type of loudspeaker
- Recording smartphone

![](_page_28_Figure_8.jpeg)

More filters in the filterbank  $\rightarrow$  higher performance Freq. boundary > 5 kHz  $\rightarrow$  performance slightly drops

#### Impact of smartphone position

CaField achieves a higher performance when the smartphone is on the side of the user

Position	Accuracy	FRR	FAR	EER
Front	98.74%	2.01%	1.16%	1.28%
Side	99.72%	0.63%	0.34%	0.38%

![](_page_29_Picture_0.jpeg)

![](_page_29_Picture_1.jpeg)

# Conclusion

- Discovered the difference of sound fields between authentic users and spoofing attacks, and designed fieldprint
- Designed CaField, a fieldprint-based spoofing detection system
- Evaluation showed high performance in detecting attacks

Future work

- Arbitrary device positions across sessions
- Replicating sound field with human-shaped loudspeakers